



Intern or Coop Designer

We are Velan Studios, an independent game developer with a passion for the unconventional, and we are looking for designers to intern with us starting January 2021 and summer 2021. We have two primary requirements for our Interns.

- Designers will be expected to understand, edit, and create scripts through our propriety scripting language. Our engine is heavily built on C, so experience with C or C++ is a plus. You must demonstrate a strong grasp of programming, scripting, level design, game systems, or UX using industry game engines such as Unreal, Unity, Godot, etc.
- Our curiosity drives us. You must be deeply curious about something and have some evidence of that curiosity. We are looking for interns that demonstrate a pattern of persistent and self-motivated exploration. Designers are expected to show knowledge and practical application of modern game design principles.

Internships and coop experiences typically range from 3 to 6 months in length, 40 hours a week. (This is not a hard and fast rule, and we are happy to consider exceptions.) As an intern you can expect to work on actual, game-ready designs for real products as part of Velan’s design team. All internships are paid.

We use a collaborative, cross-discipline, and iterative development process. Interns will be embedded within teams or sub-teams of our projects, working with programmers, artists, and other designers. Some projects that previous interns have worked on include:

- Designing and building game levels in our proprietary game engine, Viper.
- Scripting gameplay mechanics for playable characters, levels, powerups, and game modes.
- Rapid prototyping for early stage game concept experiments in Unreal Engine.

In addition to the two requirements above, interns need to be ready to embrace our studio values including:

- World class through unconventional thinking.
- Respect for players and colleagues. Ready for the responsibility that comes from that respect.
- Regional technology and game development community engagement.

If you think Velan Studios might be a fit for you, please apply:

- Email jobs@velanstudios.com with a resume and cover letter. Including a portfolio of projects you have created or contributed to is a plus. Put “Design Internship” in the subject line.
- In your cover letter, please share one thing you are passionate about – it can be completely unrelated to design and games – and what has come from this interest.